

# DUNGEONS & DRAGONS

## LIVING FORGOTTEN REALMS

(character name)

ACQUIRED AN ARTIFACT DURING THE ADVENTURE

### EPIC5~3 SHADOW STORM

#### EPIC40 Last Grasp of Shadowbane

You wield a powerful weapon that hungers to destroy all creatures of shadow. There is no foe more implacable than *Shadowbane* when it comes to the destruction of Shar and her servants. Possessing this artifact will surely prove useful during EPIC6-1 *Confrontation in Shadow*.

#### Shadowbane

Level 30 Rare

*When do we depart for the Towers of Night? I hunger to feast on the darkest souls of shadow!*

**Weapon:** Any melee (3,125,000 gp)

**Enhancement:** +6 to attack rolls and damage rolls

**Critical:** +6d12 radiant damage

#### Property

You gain resist 30 necrotic.

#### Property

You are immune to fear. (This means that you ignore the non-damaging effects of powers with the fear keyword.)

#### Utility Power ♦ Encounter (Minor Action)

**Effect:** Your attacks with *Shadowbane* ignore concealment and total concealment until the end of the encounter.

#### Attack Power ♦ Daily (Standard Action)

**Attack:** Close burst 30 (creatures with the shadow origin in the burst): +37 vs. Reflex

**Hit:** 6d8 + 30 radiant damage, and the target cannot benefit from concealment or total concealment (save ends).

**Effect:** The target loses the insubstantial and/or phasing qualities until the end of your next turn.

**Reference:** Custom LFR item, based on *Lesser Shadowbane* (NETH3-3 *Seek and Destroy*).

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(character name)

ACHIEVED CONCORDANCE WITH AN ARTIFACT DURING THE ADVENTURE

### EPIC5~3 SHADOW STORM

**Note:** In order to gain this version of Story Award EPIC40, you must possess Story Award NETH12 *Lesser Shadowbane* from the adventure NETH3-3 *Seek and Destroy*. Attach that Story Award to this one. This version of the weapon replaces *Lesser Shadowbane* with the true artifact in its most powerful form.

#### EPIC40 Last Grasp of Shadowbane, Empowered

Your long relationship with *Lesser Shadowbane* has been rewarded, as the artifact now recognizes the chance to achieve its greatest purpose and is prepared to unleash all its power. There is no foe more implacable than *Shadowbane* when it comes to the destruction of Shar and her servants. Possessing this artifact will surely prove useful during EPIC6-1 *Confrontation in Shadow*.

#### Last Grasp of Shadowbane

Level 31 Rare

*When do we depart for the Towers of Night? I hunger to feast on the darkest souls of shadow!*

**Weapon:** Any melee (artifact bonded to you; cannot be sold)

**Enhancement:** +7 to attack rolls and damage rolls

**Critical:** +7d12 radiant damage

#### Property

You gain resist 30 necrotic.

#### Property

You are immune to fear. (This means that you ignore the non-damaging effects of powers with the fear keyword.)

#### Utility Power ♦ Encounter (Minor Action)

**Effect:** Your attacks with *Shadowbane* ignore concealment and total concealment until the end of the encounter.

#### Attack Power ♦ Daily (Standard Action)

**Attack:** Close burst 30 (creatures with the shadow origin in the burst): +38 vs. Reflex

**Special:** This attack can score a critical hit on a natural roll of 17-20.

**Hit:** 7d8 + 35 radiant damage, and the target cannot benefit from concealment or total concealment (save ends).

**Effect:** The target loses the insubstantial and/or phasing qualities until the end of your next turn.

**Reference:** Custom LFR item, based on *Lesser Shadowbane* (NETH3-3 *Seek and Destroy*).