

DUNGEONS & DRAGONS **LIVING FORGOTTEN REALMS**

ELTU4-2 THE IRIAEBOR GAMBIT

ELTU23 Brothers in Arms

If only for a moment, you have managed to bring together the disparate power groups within Elturgard to fight against a common threat and planted a seed of understanding that may perhaps help form a more permanent alliance in the region.

You gain a +2 bonus to Diplomacy and Insight checks when dealing with members of the following groups: the Dusk Talons, the Lion's Den, the Order of Torm, and the Freedom Guard. (Cross out the name of any group that you did not successfully recruit as part of your alliance during this adventure, even if you are a member of the group.)

ELTU24 Honor among Thieves

You have earned the gratitude of Nualla a'Ashemmi and the Dusk Talons by resolving the accusations of murder that hovered over the organization's operations in Iriaebor. To return the favor, the Dusk Talons will help you acquire a magic item at a discounted price. (It may be best if you don't ask exactly where they find the item you request, though.)

One time only, you may purchase a single Uncommon permanent magic item of your current character level minus 2 or less from an LFR player resource. This item does not cost you a found-item slot, and you receive a 10% discount from the item's listed market price. (You may not combine this benefit with other effects or awards that give you a discount on the purchase price of a magic item.) Void this Story Award once you have used it to purchase an item.

ELTU25 Ancient Plans

The mysterious Vacacarian has learned more about you and is displeased with your continuing disruption of his carefully laid plans. He has begun training his followers for your eventual and inevitable confrontation.

Having studied your fighting style and tactics, agents of Vacacarian gain a +1 bonus on attack rolls against you.

If you also have Story Award **ELTU22 Ancient Eyes**, these agents are especially driven to lay you low. Allies of Vacacarian will call you out and make you a preferred target if you enter combat with them. In addition to the +1 bonus to attack rolls, Vacacarian's allies also gain a +2 bonus to damage rolls against you. Their recklessness makes them vulnerable, however, so you gain a +1 bonus to attack rolls that you make against agents of Vacacarian.

Just who or what Vacacarian truly is remains to be seen, and your day of reckoning may not be far off.

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