

## DUNGEONS & DRAGONS

### LIVING FORGOTTEN REALMS

(character name)

HAS RECEIVED STORY AWARDS FROM

*WATE3~2 DEEPEST SHADOW*

#### WATE33 Honored of Waterdeep

You have been awarded the honorific of Valiant Griffon, recognized by the Blackstaff, the Lords of Waterdeep, and other elites of the City of Splendors. You receive the most favored reception and treatment by any Waterdeep official, free tickets or invitations local theatres and society events, a lifetime lease (at no cost) of a Grand House within the North Ward of Waterdeep (cannot be sublet or sold), and sufficient fine clothing for a tenday's worth of fancy balls and parties, all custom-tailored to your specifications. Nonresidents are encouraged, but not required, to become citizens of Waterdeep.

Your powerful friends have many connections. Circle one type of consumable from the following list: alchemical, ammunition, potion, reagent, or whetstone. Once per adventure, you may draw upon your contacts to purchase up to three Uncommon consumables of your chosen type. (This could be three copies of the same item, one copy of three different items, or any other combination.) The item you buy must come from a player resource and must have an item level no greater than your character level (at the time of the purchase). You pay full market price. Consumable items do not count toward the limit of Uncommon magic items you are allowed to possess. This Story Award counts as 1 of 2 needed to qualify for membership in the Heirs of Mirt.

#### WATE34 Respect of Selûne, Enmity of Shar

You have gained the respect of Selûne and the enmity of Shar for having successfully penetrated the Foundation of Loss in the Shadowfell and pilfered its treasures. You gain a favorable reaction from priests of Selûne. Subject to the availability and situation in any given adventure (as decided by the DM), you may obtain divine rituals from a temple of Selûne at 50% of the usual NPC spellcasting cost. (Material component costs, if any, are not discounted.)

If you previously gained the disregard of Selûne from a different Story Award, this respect neutralizes it (void both awards). Worshipers of Shar attack you in preference to other targets.

#### WATE35 Conditional Respect of Kelemvor

You have earned the conditional respect of Kelemvor for having taken on a quest to destroy Lord Vanrak Moonstar, a death knight. Undead are abhorrent in the eyes of Kelemvor.

If you play (or have played) the adventure WATE3-3 and defeat Lord Vanrak, Kelemvor grants you a boon. One time only, you may treat a death saving throw you are about to roll as if you had rolled a natural 20 on the die. Strike through this paragraph (only) when you use the effect.

If you are undead, Kelemvor's respect will never be more than grudging; Kelemvor will never like you, but concedes that your continued existence may have some small amount of merit.

#### WATE36 Brightcloaks Quest

This Story Award denotes that you have continued the *Brightcloaks* Major Quest (Story Award WATE30). You have agreed to find and destroy Lord Vanrak Moonstar. Those who accept this responsibility are seen favorably by House Moonstar, the clergy of Selûne, the City of Waterdeep, and Selûne herself, unless they abandon the quest.

This Major Quest began in WATE3-1 *Moon Rising* and concludes in WATE3-3 *Dark Ranger*.

## DUNGEONS & DRAGONS

### LIVING FORGOTTEN REALMS

(character name)

HAS RECEIVED STORY AWARDS FROM

*WATE3~2 DEEPEST SHADOW*

#### WATE33 Honored of Waterdeep

You have been awarded the honorific of Valiant Griffon, recognized by the Blackstaff, the Lords of Waterdeep, and other elites of the City of Splendors. You receive the most favored reception and treatment by any Waterdeep official, free tickets or invitations local theatres and society events, a lifetime lease (at no cost) of a Grand House within the North Ward of Waterdeep (cannot be sublet or sold), and sufficient fine clothing for a tenday's worth of fancy balls and parties, all custom-tailored to your specifications. Nonresidents are encouraged, but not required, to become citizens of Waterdeep.

Your powerful friends have many connections. Circle one type of consumable from the following list: alchemical, ammunition, potion, reagent, or whetstone. Once per adventure, you may draw upon your contacts to purchase up to three Uncommon consumables of your chosen type. (This could be three copies of the same item, one copy of three different items, or any other combination.) The item you buy must come from a player resource and must have an item level no greater than your character level (at the time of the purchase). You pay full market price. Consumable items do not count toward the limit of Uncommon magic items you are allowed to possess. This Story Award counts as 1 of 2 needed to qualify for membership in the Heirs of Mirt.

#### WATE34 Respect of Selûne, Enmity of Shar

You have gained the respect of Selûne and the enmity of Shar for having successfully penetrated the Foundation of Loss in the Shadowfell and pilfered its treasures. You gain a favorable reaction from priests of Selûne. Subject to the availability and situation in any given adventure (as decided by the DM), you may obtain divine rituals from a temple of Selûne at 50% of the usual NPC spellcasting cost. (Material component costs, if any, are not discounted.)

If you previously gained the disregard of Selûne from a different Story Award, this respect neutralizes it (void both awards). Worshipers of Shar attack you in preference to other targets.

#### WATE35 Conditional Respect of Kelemvor

You have earned the conditional respect of Kelemvor for having taken on a quest to destroy Lord Vanrak Moonstar, a death knight. Undead are abhorrent in the eyes of Kelemvor.

If you play (or have played) the adventure WATE3-3 and defeat Lord Vanrak, Kelemvor grants you a boon. One time only, you may treat a death saving throw you are about to roll as if you had rolled a natural 20 on the die. Strike through this paragraph (only) when you use the effect.

If you are undead, Kelemvor's respect will never be more than grudging; Kelemvor will never like you, but concedes that your continued existence may have some small amount of merit.

#### WATE36 Brightcloaks Quest

This Story Award denotes that you have continued the *Brightcloaks* Major Quest (Story Award WATE30). You have agreed to find and destroy Lord Vanrak Moonstar. Those who accept this responsibility are seen favorably by House Moonstar, the clergy of Selûne, the City of Waterdeep, and Selûne herself, unless they abandon the quest.

This Major Quest began in WATE3-1 *Moon Rising* and concludes in WATE3-3 *Dark Ranger*.