

DUNGEONS & DRAGONS

LIVING FORGOTTEN REALMS

(character name)

HAS RECEIVED STORY AWARDS FROM

SPEC5~4 SKY'S FAVOR

SPEC71 Skyship Fleet

You performed a difficult task for the Five Companies in an assault against the empire of Netheril. Cross out any of the following captains who you did NOT earn the allegiance of:

Captain Ianthe Bez, Company Bez
Captain Shil Yargo, Company Yargo
Captain Jorrz Errowd, Company Errowd
Captain Kurkar Randred, Company Tundag
Acting Captain Bearn Hearthammer, Company Flurrig

SPEC72 Recovered Artifact

You recovered one of the items that Seric Vargenos had acquired during his attempt to plan his coup. You don't know how it works yet, but maybe you'll figure it out. You may void this Story Award to gain a Common item from an LFR player resource of your current level + 1 or less (max level 21) or an Uncommon item of your current level - 1 (max level 19) or less, for no gold cost. You may do this even during a short rest, as it suddenly occurs to you how the item works. The item does not consume a found-item slot, regardless of whether you make it Common or Uncommon.

SPEC73 Fiery Friend

You have earned the friendship of a minuscule fire elemental. Treat the elemental exactly as a familiar, but it does not require you to be an arcane spellcaster (See *Arcane Power* for rules). You do not need the Arcane Familiar feat in order to treat the elemental as a familiar (but you cannot take any other familiar feats unless you do). This Story Award does not prevent you from taking *Arcane Familiar* to gain another familiar. The elemental cannot use magical items or spell effects that target familiars unless you make it your familiar.

Minuscule Fire Elemental

Speed 6, shift 2, fly 6 (clumsy)

Constant Benefits

You gain a +2 bonus on Endurance checks to avoid the effects of extreme cold.

Active Benefits

Fiery body: The fire elemental provides bright light out to 5 squares, and dim light to 10 squares. The fire elemental is immune to fire.

Limited Vocabulary: The fire elemental only speaks and understands Primordial. Any complex task must be explained in Primordial, or the elemental cannot do it.

Pyro-empathy: The elemental always has the benefits of the Affect Normal Fire ritual (*Player's Handbook* 2).

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