

## **DUNGEONS & DRAGONS**

### **LIVING FORGOTTEN REALMS**

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#### ***SPEC5~2 CLOSER TO THE HEART***

##### **SPEC67 Shopping Spree**

During your visit to the Marketplace Eternal you saw wonders and treasures like nothing found on Faerûn. You couldn't resist this opportunity to find that unique item that your heart has desired for so long, and you were thrilled to find a merchant with one for sale!

This Story Award grants you purchase access to one Uncommon item of your character level + 1 or less from a player resource, with a maximum item level of 21. You do not need to buy the item immediately; if you don't have the cash on hand or want to save the favor for later, you have the merchant's contact information and can return to the Marketplace Eternal after any adventure to complete the transaction.

When you use this Story Award to purchase an item, write the name and level of the item in the space below and make a logsheet entry deducting the appropriate amount of gold from your total. You pay full market price for the item, so it does not cost you a found-item slot, nor does it count as a Treasure selection for the adventure.

##### **SPEC68 Closer to the Heart**

You've managed to recover three ancient artifacts known as the *Trinity*: a wooden compass, a bronze disk, and an unassuming map of the Astral Sea. On their own these items seem quite mundane, but together they are the key to navigating the vastness of the Astral Sea and recovering the *Heart of Light*.

Using the *Trinity* you successfully braved the perils of the Astral Sea and found a lost temple of Amaunator hidden in the center of a white-hot burning star. You bested the guardians of the temple and retrieved the *Heart of Light* - a piece of the very essence of the God of the Sun himself.

This mighty artifact must surely be able to aid the paladins of Torm and the clerics of Amaunator in restoring the Companion and retaking the city of Elturel from its conquerors.

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