

DUNGEONS & DRAGONS

LIVING FORGOTTEN REALMS

(character name)

RECOVERED AN ANCIENT IMASKARI RELIC DURING THE ADVENTURE

EPIC4~3 DARK HEARTS OF MADNESS

EPIC28 Seventh Imaskarcana

You have recovered an ancient and powerful artifice. The Imaskarcana contains the Imaskari mastery of dimensional travel. It may also sometimes be used to give glimpses of the past or a possible future.

To gain this Story Award, you must choose the *Seventh Imaskarcana* as one of your Treasures from this adventure. It costs you a found-item slot and counts against your limit of one Rare magic item per tier.

Seventh Imaskarcana	Level 30 Rare
<i>This translucent crystal key is inscribed with runes and glows with golden light. It is said to grant visions of the future and can unlock the ancient Imaskari knowledge of dimensional travel.</i>	
Wondrous Item (3,125,000 gp)	
Property	
When you use a power to teleport, you may divide the total distance you teleport into two distinct “hops” as part of the single action. First, choose an intermediate destination square that you can reach from your starting square, and then choose a final destination square that you can reach from the intermediate square. You re-establish line of sight at the end of the first hop, which allows you to do things like teleport around corners. Both the intermediate and final destination squares must be valid at the time you choose them. You may divide the distance as you wish between the two hops, but the total distance you travel cannot exceed the maximum distance allowed by the original power or effect. You are considered to both enter and leave the intermediate square as part of your movement, for purposes of triggering any effects tied to that square.	
Utility Power ♦ Encounter (Move Action)	
Effect: You teleport 20 squares.	
Utility Power ♦ Daily (No Action)	
Trigger: You are reduced to 0 hit points or lower.	
Effect: You may spend a healing surge, and you are removed from play until the start of your next turn.	
Utility Power ♦ Daily (No Action)	
Trigger: You roll an Arcana, Dungeoneering, History, Nature, or Religion check and dislike the result.	
Effect: Treat the triggering check as if you had instead rolled a natural 20.	
Reference: Custom LFR item, based on <i>planestrider boots</i> (<i>Manual of the Planes</i>)	

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